

## **ONWBC Monday Night Short Mat League 2017-18 Rules of Play**

Game format: Triples

Number of Ends: 18 (no time limit)

Start Time: 19:00 prompt (refer to the clock on the clubhouse wall)

Only full club members are allowed to enter the competition.

### **Matches**

Matches are played on a Monday night and the fixtures are published in advance. A match can be rescheduled only if both team captains agree. The organiser must be informed.

### **Teams**

The teams are drawn before the Monday night Short Mat season starts and published to all players. Each team is assigned a captain, and the captain is responsible for choosing who plays in each match. The captain can only field players from his/her team.

### **Player Shortage**

If a team cannot field 3 players the following rules apply.

On the first occasion. The match can be rescheduled for a time that is mutually convenient to both teams (this can only happen once per season, unless exceptional circumstances apply. Exceptional circumstances are when a team of 3 cannot be fielded because of hospitalisation, or illness of a player. Holidays are not considered exceptional circumstances).

On the second occasion, the team must play with 2 players/8 woods (in these circumstances the team with 3 players starts first).

On the third occasion, the team may field another eligible player providing that player is not a player in another team, and has not fulfilled the same duty for the same or another team that season (the season is considered to start on the date of the first MSML fixture and ends on the date of the last MSML fixture, unless a match is postponed beyond that date when the season ends on that date).

### **Late Starts**

Failure by a team, to commence play before 19:30 will constitute "no game" and the 2 points will be awarded to the opponents

### **Late Arrivals**

Late players may join a game prior to 19:30, and only at the commencement of the next end, when the game will revert to 3 bowls each. Late players may not join after 19:30 (determined by the clock on the clubhouse wall).

National rules apply, with the exception as below:

If a bowl is delivered, and before the next bowl is released it causes the Jack to go off the side of the mat, the opposing team will be awarded 2 shots and the end shall count as played

If the Jack is knocked to the edge of the mat and falls off the during subsequent play without the action of another bowl hitting it, the end will be declared dead and the end will be replayed from the same direction

There are no restrictions on skips visiting the "head".

At the end of the season, if the scores are level, shot difference will decide the winning team.

Scores:

Win = 2 points

Draw = 1 point

Lose = 0 points

Please put your scores on the sheet on the noticeboard on completion of the match